

Wizardry[®]



Certificate of Merit
Best Computer Adventure

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KNIGHT OF DIAMONDS

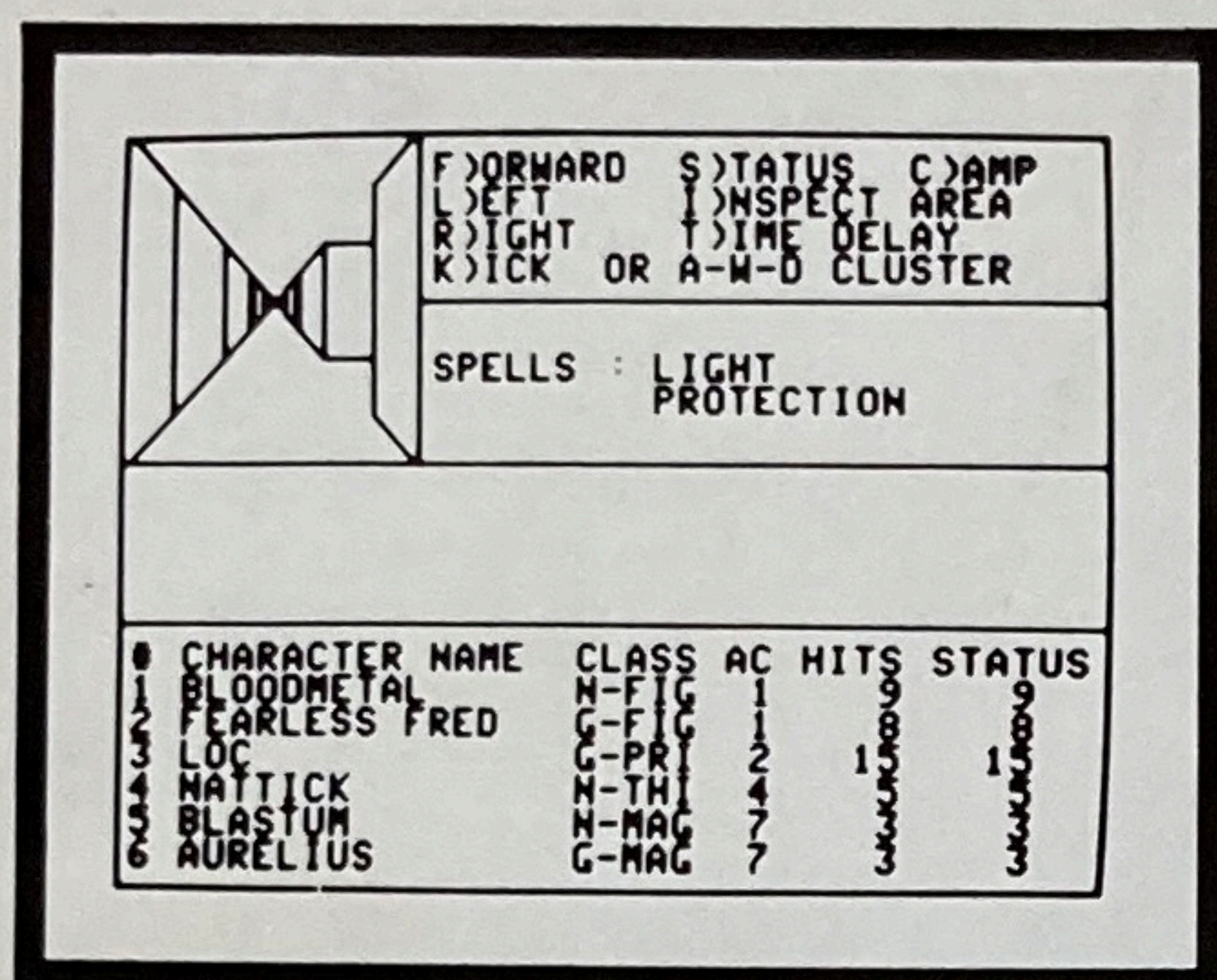
THE SECOND SCENARIO

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SIR-TECH
SOFTWARE INC.

REQUIRES CHARACTERS
DEVELOPED IN
PROVING GROUNDS OF
THE MAD OVERLORD

Venture now into another mysterious maze, full of danger for the unwary adventurer. *Knight of Diamonds* is a scenario for experienced *Wizardry* players. Your characters will have to be 13th level just to survive! Will you be the first to become the Knight of Diamonds?



- Six level 3D maze
- For ages 10 to adult
- From 1 to 6 players
- Maze and monsters in high resolution graphics
- Designed for 13th level characters and above.

The first scenario, *Proving Grounds of the Mad Overlord*, received rave reviews:

"This new game may open up a whole new realm of programming."

Neil Shapiro
Popular Mechanics

"The most eagerly awaited adventure . . . It more than lived up to arcader's hopes . . ."

Computer Merchandising

"Fluid 3D graphics rather than the static style."

Roe Adams
Instant Replay

"Wizardry is a class game in my book."

John Martellaro
Peelings II

Works on
The Apple



The second scenario, *Knight of Diamonds*, is even better. This is the true thinking person's game.

IMPORTANT

Knight of Diamonds is a scenario for experienced players, and requires characters developed in the first *Wizardry* scenario, *Proving Grounds of the Mad Overlord*.

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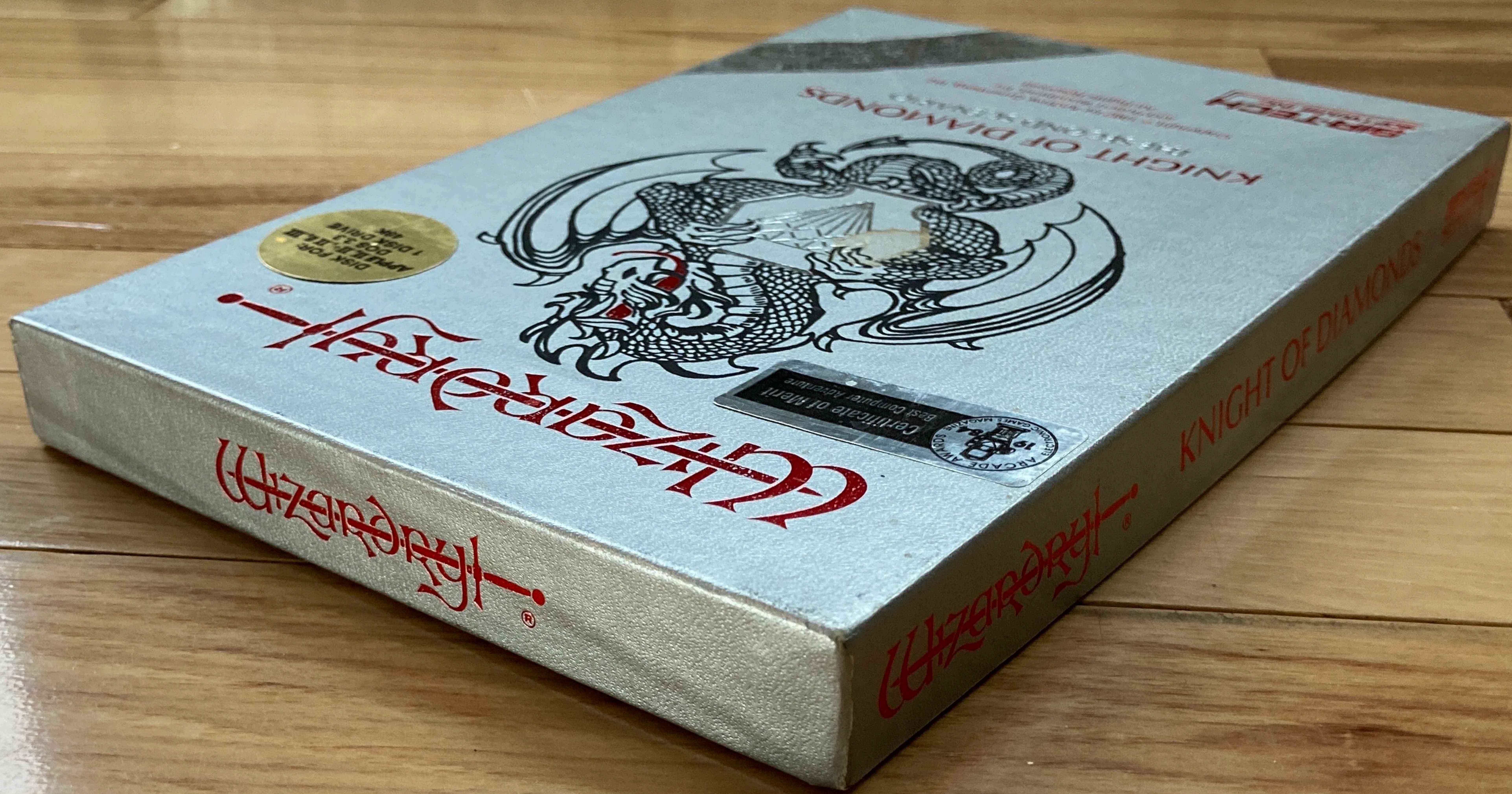
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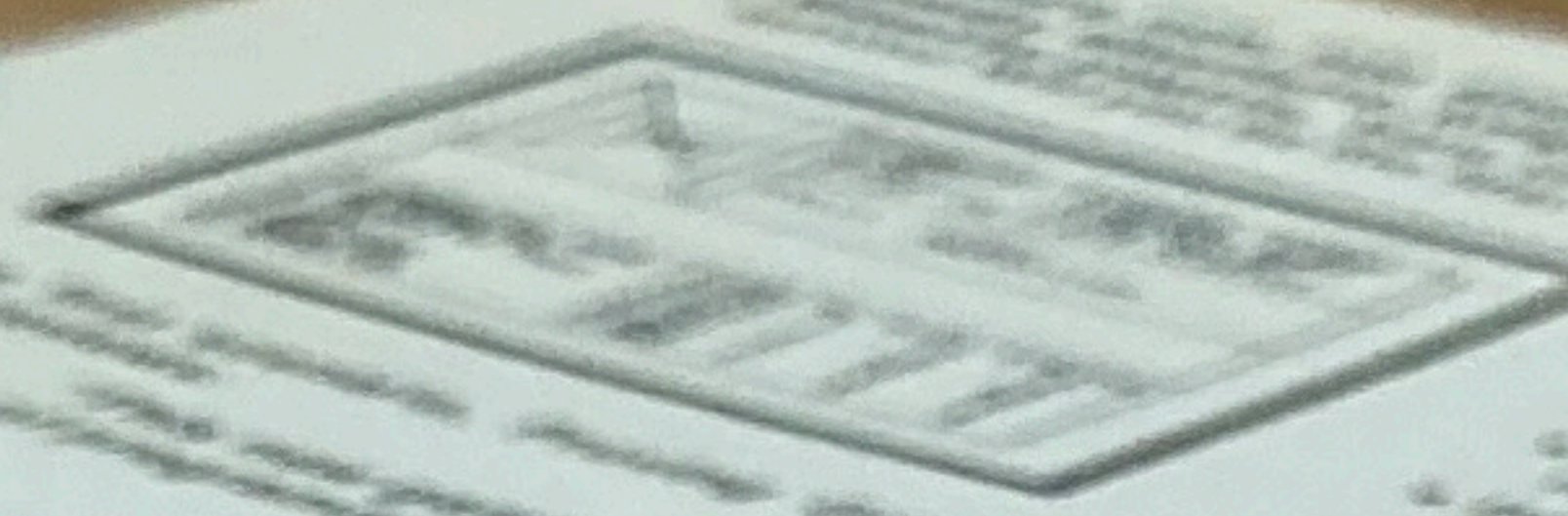
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1 DISK DRIVE
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KNIGHT OF DIAMONDS

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The second scenario, Knight of Diamonds, is a classic game in my book. It's even better. This is the most important scenario for experienced players, and it's the first Wizardry scenario.

Wizardry is a classic game in my book. It's even better. This is the most important scenario for experienced players, and it's the first Wizardry scenario.

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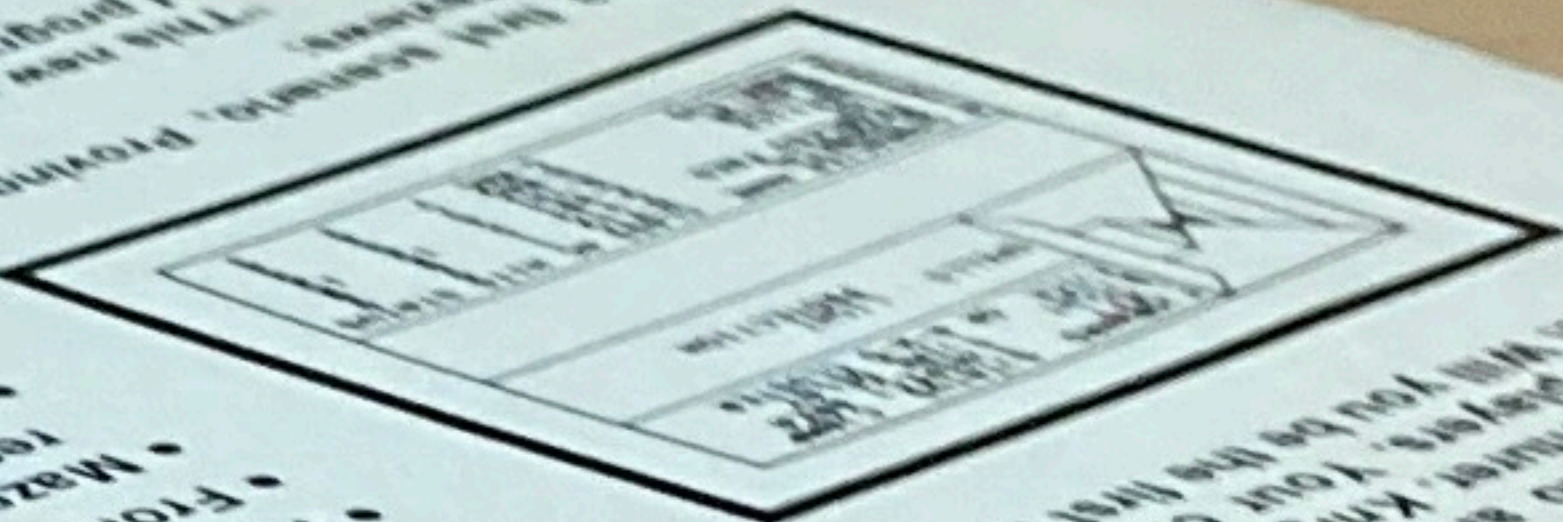
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KNIGHT OF DIAMONDS



Feature new info on another mysterious maze, full of danger for the
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Popular Mechanics
Computer Merchandising
from 1980s
Instant success
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KNIGHT OF DIAMONDS

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The first scenario, Proving Grounds of the Mad Overlord, is a...
The second scenario, Knight of Diamonds, is even better. This is the...
The third scenario, Knight of Diamonds, is even better. This is the...
The fourth scenario, Knight of Diamonds, is even better. This is the...



"This new game may open up a whole new world of programming."
"The most eagerly awaited...
"Fluid 3D graphics rather than the static...
"Wizardry is a class game in my book."
"The second scenario, Knight of Diamonds, is even better. This is the...
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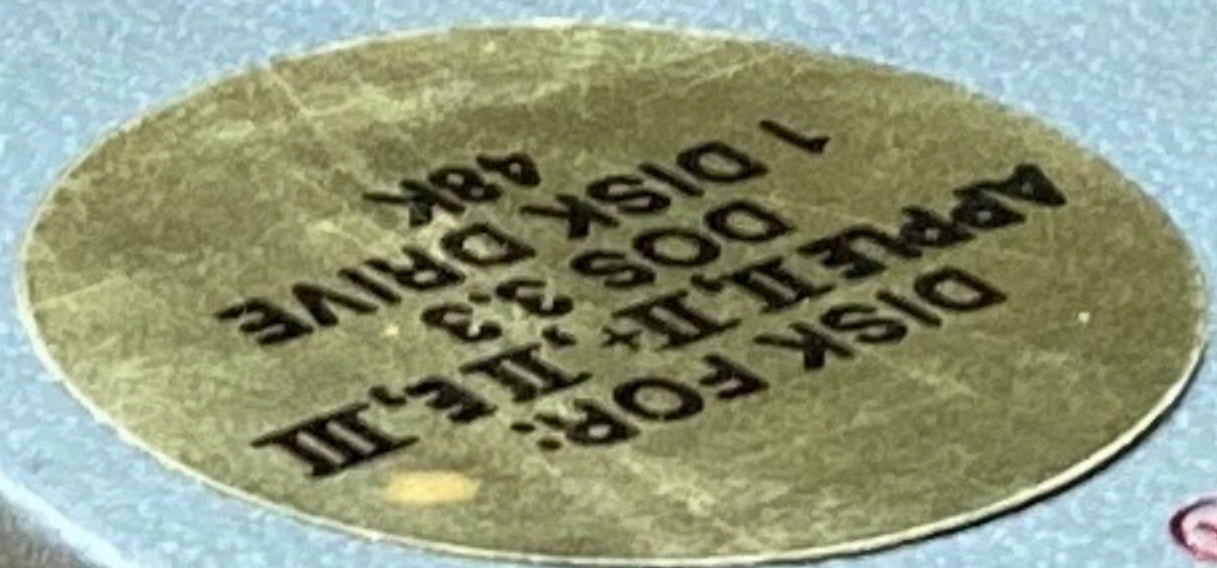
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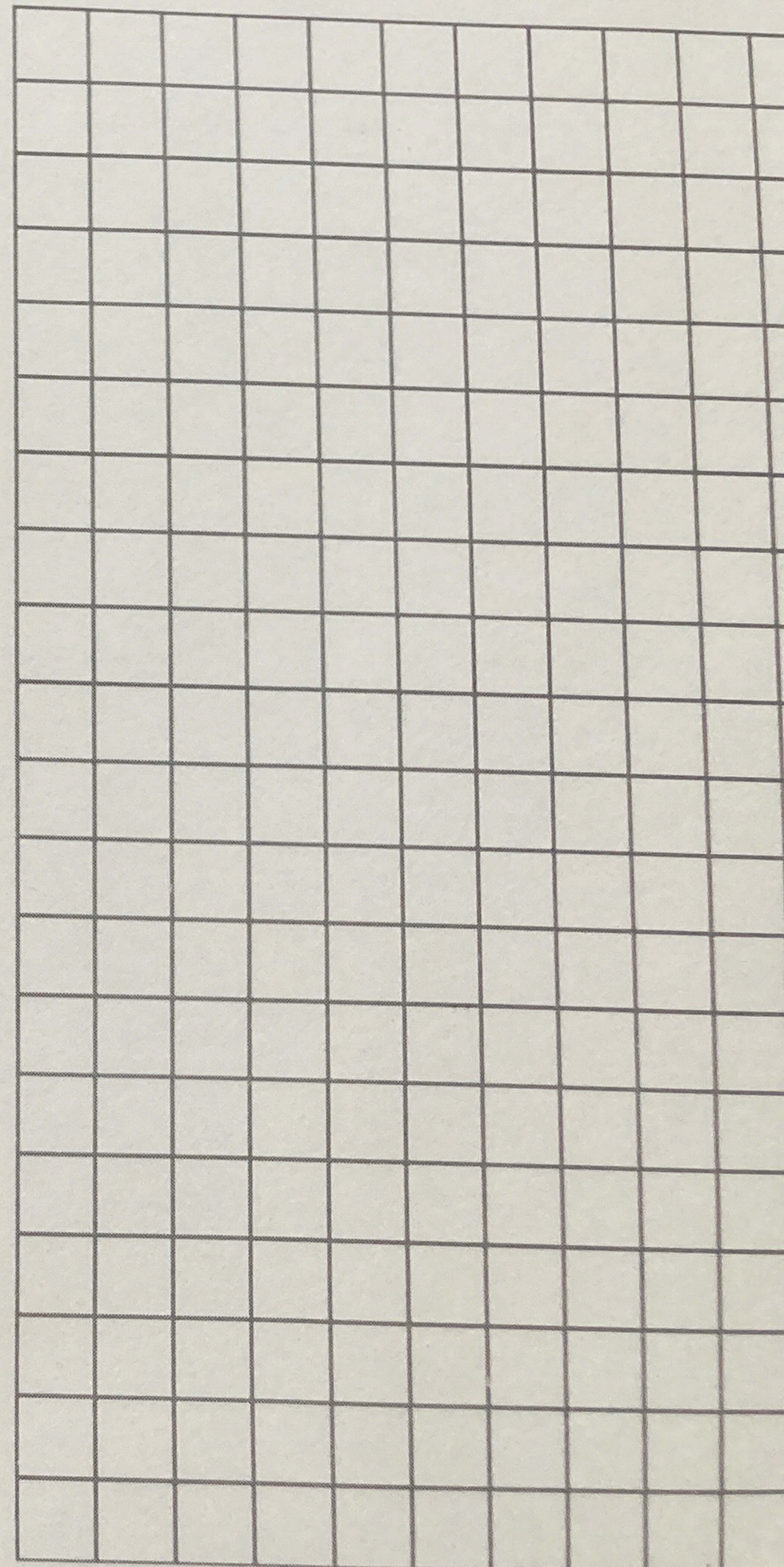
KNIGHT OF DIAMONDS
BY ANDREW GREENBERG & ROBERT WOODHEAD
SCENARIO #2 BOOT OTHER SIDE

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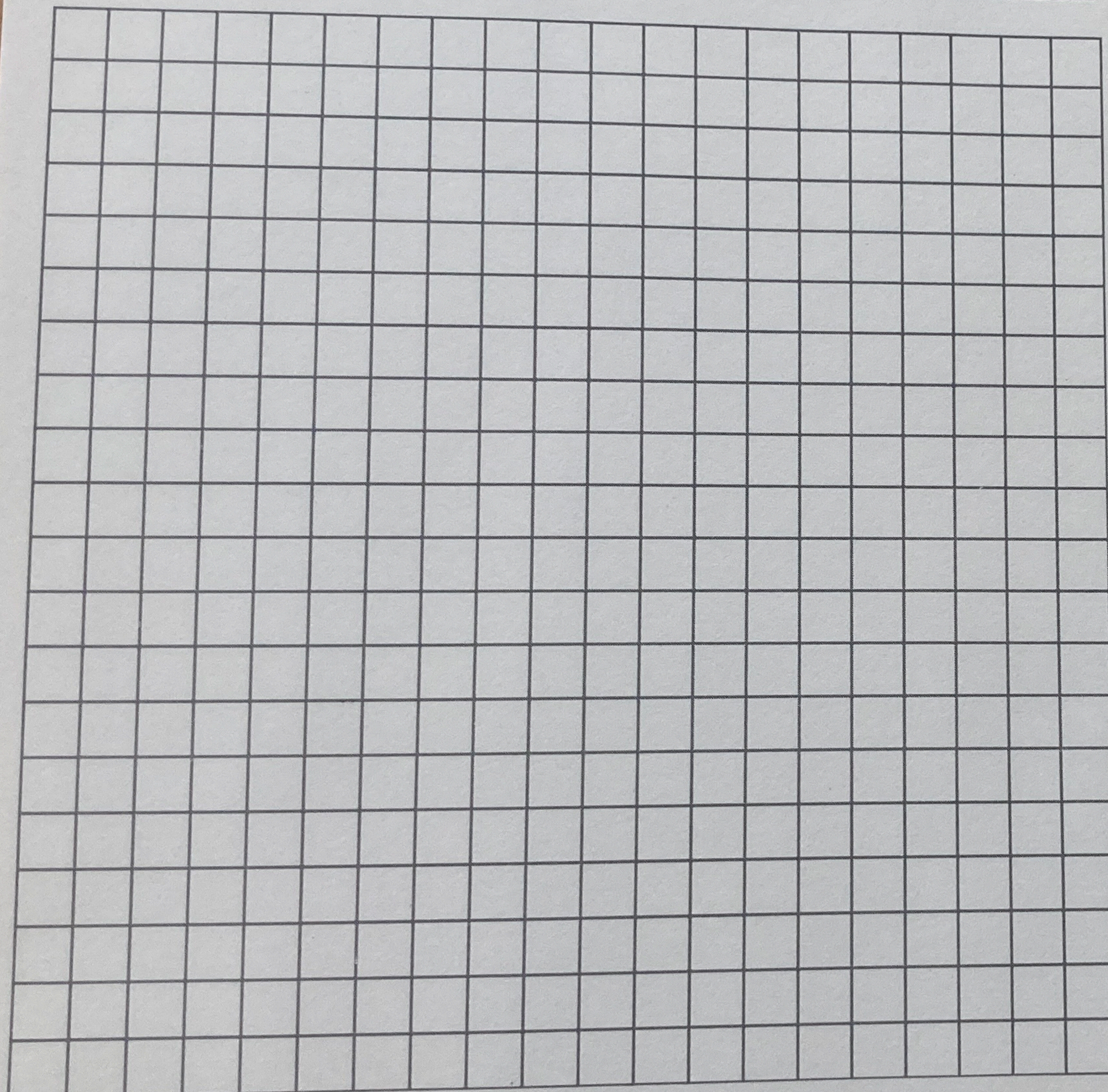


NOTES:

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MAP PLOTTING AID

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Dear Wizardry Purchaser:

Thank you for acquiring the most widely acclaimed game program for the micro-computer. It's popularity is attested to by Wizardry's long term standing as the number one program of its class. Among the reasons for Wizardry's great standing is its exceptional long term playing value.

It has come to our attention that some software vendors are marketing so-called "cheat programs". These products allow you to create characters of arbitrary strength and ability.

While it may seem appealing to use these products, we urge you not to succumb to the temptation. It took more than four years of careful adjustment to properly balance Wizardry. These products tend to interfere with this subtle balance and may substantially reduce your playing pleasure. It would be akin to playing chess with additional queens, or poker with all cards wild.

It has also come to our attention that some of these programs are unreliable and may even destroy the data. While we repair or replace inoperative disks free within 30 days of purchase, or for a nominal fee of \$5.00 anytime thereafter, we will not do so for disks damaged by a cheat program.

With kind regards and our best wishes for many, many hours of fun and pleasure.

Yours truly,

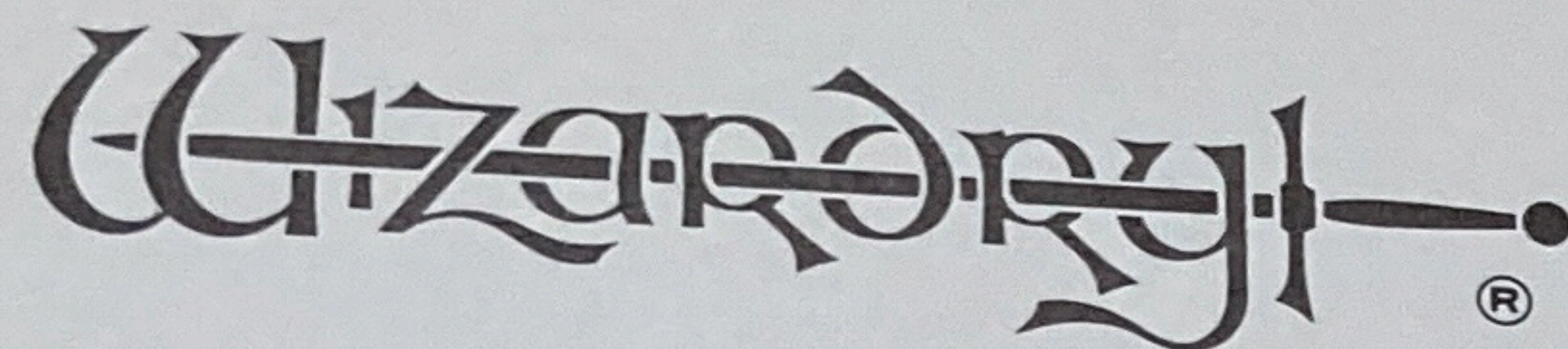
Andrew Greenberg J. Woodhead

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6 MAIN STREET

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KNIGHT OF DIAMONDS

Briefing Materials

The staff of Gnilda was the first example of its creator's forging skill. When properly used, it rendered the City of Llylgamyn invulnerable.

The staff projected a force field totally impervious to any physical or magical attack. Those who wanted to threaten Llylgamyn could not approach the city, while those who came with good will could enter and leave freely. It was the perfect defense, but it had one fatal flaw . . . those born in Llylgamyn were unaffected by the staff. Thus it was possible for the evil Davalpus, aided by the forces of darkness, to seize the throne of Llylgamyn and slay the royal family. Fortunately, the young Princess Margda and her brother Prince Alavik survived the royal coup.

Margda and Alavik both knew that there was but one hope of defeating Davalpus. Together they retrieved the fabled armor of the great hero, "The Knight of Diamonds". Alavik, wearing the mystical garb, and carrying the staff, engaged Davalpus in an epic battle in the castle of Llylgamyn. Davalpus fell, but with his dying breath uttered a curse so unspeakable that it brought the castle down around the two combatants. All that was left was a smoking hole in the ground. Davalpus, Alavik and the staff were gone. If it is not returned, the city will fall!

Please refer to the Wizardry manual you received with the first scenario for the disc warranty, disclaimer and password notice. Before you begin please return your warranty registration card to activate your warranty.

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WIZARDRY

WIZARDRY—the ultimate fantasy wargame. Throw away your "Quests" and "Adventures". Up to 6 adventurers can explore a maze, fighting groups of monsters, casting spells (50 of them!), finding treasure and magic, and amassing clues to solve the puzzle presented in each scenario. Each character is an individual and can be of 5 races and 8 classes. As successful expeditions are completed, characters will become more powerful, gain spells and hit points. Hi-res graphics in 3D.

Scenario #1 - Proving Grounds of the Mad Overlord	\$49.95
Scenario #2 - Knight of Diamonds	\$34.95
Scenario #3 - Legacy of Llylgamyn	\$39.95

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WIZIPRINT

WIZIPRINT—No more need to hand write your Wizardry spells, possessions and attributes. All you need is a printer with 80 columns or more and 1 drive. Works with all Wizardry scenarios.

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GALACTIC ATTACK

GALACTIC ATTACK—As commander of earth's last starship, you must recapture the solar system which has been almost over-run by savage Kzanta invaders. A Hi-res tactical scan gives you constant information about the objects in your vicinity as you leap from planet to planet, strafing the planets, convoying armies, and battling the heuristically controlled Kzanta warships. Using your armaments of Phasers and Photon Torpedoes, you must destroy them before they get you. Stunning graphics make this the most accurate battle simulation yet! And because it is REAL TIME, a moment's indecision can cost you your ship!

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STAR MAZE

STAR MAZE—Find your way through all 16 levels of the Star Maze and become an ace. Your mission is to find 9 power jewels in each level of the Star Maze and return them to your mothership. But be careful. There are many vicious aliens who are out to get you. Has color graphics with multidirectional scrolling. Playable with keyboard, paddles or a joystick.

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POLICE ARTIST

POLICE ARTIST—Think your good at remembering faces. Then try Police Artist with over 1,000,000 faces. Pick through 3 different colorful games and different levels with easy keyboard control. Call on your ability to remember and identify the faces. For ages 7 and up. Authored by Elizabeth Levin who has written for Sesame Place and the Children's Television Workshop.

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